# **Kentucky Amateur Soccer League Youth Division Operating Policies**

### As Published On:

7/7/13

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# Kentucky Amateur Soccer League Youth Division Operating Policies

### TABLE OF CONTENTS

Section I:	Purpose	page 3
Section II:	League Approval	page 3
Section III:	Technical and Rules Committee	page 3
Section IV:	Club Membership	page 4
Section V:	Fees	page 4
Section VI:	Scheduling	page 5
Section VII:	Referees	page 5
Section VIII:	League Rules	page 6
Section IX:	Game Rules	page 7
Section X:	Code of Conduct for all participants	page 8
Appendix A:	League Members Allowed by State Population	
Annendix B	League Management Structure and Joh Resnonsibiliti	es

# Kentucky Amateur Soccer League Youth Division Operating Policies

#### **Section I: Purpose**

The Kentucky Amateur Soccer League (KASL) Youth Division has adopted these policies to provide guidelines for the operation of the KASL Youth Division and its member clubs. These policies are intended to provide modifications to the Federation International de Football Association (FIFA) Laws of the game, US Youth Soccer Policy, the Kentucky Youth Soccer Association State Rules and US Club Soccer Rules and Regulations. The KASL Youth Division policies are established to supplement and to note any differences from the above rules and regulations and to further explain those differences.

#### **Section II: League Approval**

The KASL Youth Division shall maintain approval as an approved or accredited "State Tournament qualifying" league through the Kentucky Youth Soccer Association and shall provide documentation of such to any members that may exist outside of the KYSA jurisdiction in order to assist its members in their endeavor to have the KASL Youth Division recognized by other state youth associations as may be needed.

#### Section III: Technical and Rules Committee

The Technical and Rules Committee of the KASL Youth Division shall consist of the League Director, League Administrator, League Manager and one representative (referred to as the Club Administrator) of each member club. The Technical and Rules committee shall meet within one month after the end of the seasonal year at a place and time established by the League Director in order to discuss, among other items, the success of the prior season, any outstanding rules issues, the future season, any possible rules modifications and the status of the league membership including new teams or clubs. The Committee shall meet throughout the year as required to deal with Rules and Discipline as may be required.

- 1. Club Representative Each member club shall identify their representative on the Technical and Rule Committee by July 1 of each year. The appointment shall come from the Club President or top official. Each member club may also appoint an assistant representative in the event the representative is unable to fulfill his/ her responsibilities.
- 2. Annual Meeting The League Director shall establish a meeting time, location and an agenda to be distributed to member clubs at least fourteen days prior to the annual meeting.

3. Meeting attendance and quorum - All meetings except the Annual meeting may be attended by telephone. For the purpose of Rules Violations or Disciplinary actions teleconference or email discussions and votes shall be acceptable. A quorum for normal business shall simply be a majority of those committee members in attendance. For the purposes of adding new members or removing any existing clubs the vote shall be 3/4 of the entire Technical and Rules Committee.

#### **Section IV: Club Membership**

- 1. Club membership is limited to a specific number of members per county based upon the formula spelled out in Addendum A attached to this document. After the maximum number of members are met based upon population no new members from that county can be admitted until such time that an existing member decides to stop fielding teams or is removed from the membership for league violations. Individual teams and/ or players may be allowed to participate by working with an existing member club.
- 2. Club (Team) Registration Prior to each semester each Club Administrator shall present to the League Director a complete list of teams, coaches and contact information for each team on a form that may be provided.
  - a. Team management registration submittals For the fall semester these lists or rosters must be provided prior to July 15th. For the spring semester the list must be provided prior to February 25th.
  - b. Team players roster submittals For all teams it will be necessary to submit a roster for each team with the minimum roster size required. This will still allow freedom to use players on any team that the player qualifies for by age. Players may play up in divisions or latterly within the same age but players may not play down in age for any purpose, thus the reason for the roster submittals to the league prior to play beginning. All rosters must be submitted to the league at least five days prior to any player being allowed to participate in league play. To clarify, a simple list of players is allowed to be submitted on game day but it is the responsibility of each member club to insure that each player is properly registered with an approved US Soccer affiliated organization. If that list has been submitted to the league office as required, then game day rosters can be checked to insure proper registrations if necessary.

#### **Section V: Fees**

Each seasonal year prior to June 15th the League Director shall submit to the Technical and Rules Committee the proposed fees for the upcoming Seasonal year to include both the fall and spring semester. Fees shall be approved based upon a simple majority vote. All club fees will be established after each semesters schedules are completed and fees are due within 30 days of receipt of the schedule and invoice each semester. Fees are due in one lump sum and will include all common field uses and referee fees for each semester.

#### Section VI: Scheduling

Each semester the League Director and/or the Division Coordinator will help to provide a schedule to all members to allow for a 7 to 8 game schedule during each semester. The schedule for Divisions that use a central location (under 9 and under 10's) and specific game times shall be provided by the League within two weeks of the semester start date. Any schedules requiring home field dates to be established will require that each Club Administrator provide to the League Director or Division Coordinator their mutually agreed upon home field dates within one week of the official schedule of required games being made available by the League Director.

- 1. Travel Distance For the purposes of travel the KASL Youth Division shall have Bases of Operation in Jefferson, Fayette, Kenton, Warren, Pike, Laurel, Boyd, Davies and McCracken Counties. No club shall travel more than one county away from their home county unless they agree to that arrangement prior to admission into the KASL. For the purposes of centrally located leagues, like the under 9 and under 10 divisions, longer travel distances may be required for teams located outside of a county with a base of operations in order to be able to play within the league at an approved Base of Operations. In the event that a club is allowed to participate and all or part of its opponents are beyond the travel allowed that clubs home games will be played in the nearest county with a Base of Operations.
- 2. Scheduling Deadlines If a member club has not completed its home schedule prior to the deadlines as required, the League Administrator will step in and schedule the balance of their games at a neutral field in the nearest county with a base of operations.
- 3. Game Forfeits If for any reason a team forfeits a game the Club responsible shall reimburse the League for the amount of the game fee and the League shall credit that amount back to the Club that was not able to play game that was forfeited. A second forfeit by the same team in the same semester will require Technical and Rules Committee review and further discipline.

#### Section VII: Referees

- 1. All referee scheduling and pay is the responsibility of the League Administrator.
- 2. Number of Referees (under 11 and above) All competitive games must be officiated by a three man system. If an official is missing than a club AR should be asked to step in. At no time should a two man system be used.
- 3. Number of Referees (Under 9 and Under 10) The under 9 and under 10 divisions utilize on one referee.
- 4. Inclement Weather There may be times that a club or Parks Department decide to cancel games in order to avoid damage to fields and that circumstance is out of the control of all parties. But assuming that the hosting club or Park has opened their field to play it is up to the senior most official to determine the playing conditions for the match about to be played. If

there are no games following the scheduled match and the game can be delayed all efforts should be made to see that the game is played on the date scheduled.

5. It shall be the responsibility of the center referee to report the official score of each game to the League Administrator within 24 hours of the game completion.

#### **Section VIII: League Rules**

- 1. Divisions Within the KASL divisions will be formed to create competitions for single birth years and sexes. It may be necessary in order to assist with proper scheduling to allow cross division or cross sex games that shall be given every consideration to the quality of competition. Further within large groups of teams the KASL will establish divisions of play thus creating more competitive competition. It shall be up to the Technical and Rules Committee to determine the proper placement of teams within the divisions. Promotion and relegation between divisions shall be required of the top team in a lower division and the last place team in an upper division at the end of each semester. Other teams may apply for consideration for promotion or relegation to the Technical and Rules Committee as necessary. Divisions shall carry numerical names starting with one and continuing as needed.
- 2. Team eligibility Any team meeting the age group requirements may enter that particular age group. If after one semester the Technical and Rules Committee decides that a team entered within a specific division would be better served in a different division and they qualify for entry into a lower division that team will be required to move to the lower division.
- 3. Player eligibility All players must possess a player ID card as provided through an approved US Soccer affiliated organization. As long as the player has a valid player pass for the Club for which they are playing and they meet the age requirement of the division in which they are playing they are eligible to play. At no time however may a team use more than the following number of players in any one game:

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under 9 & under 10 - minimum roster size 6 & maximum game day roster 12 under 11 & under 12 - minimum roster size 8 & maximum game day roster 16 under 13 and above - minimum roster size 11 & maximum game day roster 18
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- \* No guest players from outside of a member club may be used within league matches.
- 4. Standings and Rankings (under 9 and under 10) No official standings or rankings shall be made public for these ages but scores will be recorded and distributed to all Club Administrators. Standings will be kept and distributed and used for the purpose of divisional distribution but not for public display.

- 5. Standings and Rankings (under 11 and above) For the purposes of all age groups above under 11 standings will be kept and published regularly. Standings will be based upon the following criteria with a champion being named at the end of each semester in each division:
  - a. three points shall be awarded for a win
  - b. one point shall be awarded for a tie
  - c. no points shall be awarded for a loss

In the event of ties for the championship the champion shall be determined by:

- a. head to head competition
- b. largest goal differential
- c. fewest goals allowed
- d. one game playoff

#### **Section IX: Game Rules**

- 1. Rosters & ID Cards Each team must present a game day roster (not exceeding maximum roster size) to the opposing coach and player ID cards shall be presented to the referee prior to entering the field of play at each game. In the event that player passes or a roster are not available the coach shall provide a hand written roster along with birthdates prior to play beginning to insure that only properly registered players are playing within the league. Any player registered within the member teams club and being of the proper age is eligible to play in any KASL sanctioned game. It is not necessary for the player to be on the teams "official" roster as long as their age is appropriate and they possess a valid club ID they may be written onto the roster.
- 2. No player may play more than (2) games per day.
- 3. Uniforms In the event of a uniform color conflict the home team (or the home team as listed at a neutral field) shall be responsible for changing uniforms.
- 4. Games shall start on time a 10 minute grace period shall be allowed prior to a game being declared a forfeit by the center official.
- 5. Game Duration -

a. under 9 & under 10 (2) 20 minute halves, with 10 minute half time;
OT periods None; ball size 4

b. under 11 & under 12 (2) 30 minute halves, with 10 minute half time;

OT periods (2) 10 min. halves; ball size 4

c. under 13 & under 14 (2) 35 minute halves, with 10 minute half time

OT periods (2) 10 min. halves; ball size 5

d. under 15 & under 16 (2) 40 minute halves, with 10 minute half time

OT periods (2) 15 min. halves; ball size 5

e. under 17 and above (2) 45 minute halves, with 10 minute half time

OT periods (2) 15 min. halves; ball size 5

6. Complete Game - A regular season league game shall be considered complete if the second half of play had started prior to the termination if the game. Any incomplete games shall be played with the same center referee and shall start at the beginning of the new game. The League Administrator shall coordinate the re-schedule within 5 days.

7. Substitutions - Substitutions shall be allowed per FIFA laws of the game at the referee's discretion.

8. All games shall be played under current KYSA recommended team sizes

a. under 9 & under 10 6 versus 6

b. under 11 & under 12 8 versus 8

c. under 13 and above 11 versus 11

- 9. Game Cancellations No team manager or coach shall have authority to cancel games due to weather conditions. Weather cancellations shall rest solely with the referee crew and that decision shall be site based and determined at game time. The only exception to this rule will be in the event that a hosting facility has closed its grounds in order to protect field conditions. Every effort shall be made to play all games on time as scheduled. In the event of a cancellation the hosting team shall reschedule the event and notify the league Administrator within 5 days.
- 10. Game Protests must be submitted by a Club Administrator only and each case will be heard by the Technical and Rules Committee at the next scheduled meeting.

#### Section X: Code of Conduct for all participants

It is a privilege to be part of FIFA, US Soccer, USYSA, US Club Soccer and the KASL Youth division. Your actions shall always reflect credit upon these organizations and the club that you represent.

<sup>\*</sup> Exceptions - With the approval of both coaches the small sided games listed above may be increased to 7 v 7 at u9 and 10 or to 9 v 9 at u 11 and 12.

#### 1. Coaches

- a. Coaches, assistants, trainers and managers are expected to maintain a high level of sportsmanship, professionalism and integrity both on and off the field. The coaching staff's primary responsibility is to allow their players to have fun, to develop great players and to instill a passion for the game in each player that should transcend ones playing career. A coaches success should not be measured by wins alone but also by the level of technique, sportsmanship and fair play that each of your players display. The coach must remember to maintain respect for the game including your opposition and the referees.
- b. Coaches must have control of their players first and foremost but they must also be in control of parents and spectators at the youth level.
- c. Coaches must have a respect for the game officials, especially those that are learning the game.
- d. The coaching staff must show respect and good sportsmanship and must teach the players the rules of the game, the positive aspects of fair play and all aspects of proper match behavior.

#### 2. Players

- a. Players play soccer to have fun, to learn and develop a passion for the game, as well as to improve their skills. Players have a responsibility to their team, coach, and soccer club. They are a representative of the club as well as the team, coach, parents and their community. Players must maintain a high level of sportsmanship and fair play. Players must have respect for their teammates, coaches, opponents, referees and fans.
- b. Players must play within the laws of the game and spirit of the competition.
- c. Players are expected to be on time and prepared to compete.
- d. Players must show respect and good sportsmanship and must learn the rules of the game, the positive aspects of fair play and all aspects of proper match behavior.

#### 3. Parents and Spectators

a. Parents and Spectators must set a positive example for the players involved in the KASL Youth Division by exemplifying the highest standards of sportsmanship. Parents and spectators participate in a match by watching, cheering, encouraging and supporting the efforts of all participants. Parents and spectators have a responsibility to allow the coaches to coach the game and teach the youth players on the field. Involvement in coaching by parents and spectators only causes confusion and tends to

reduce the learning experiences of our young players. Please refrain from coaching and encourage like never before.

- b. Parents and spectators are expected to have respect for the referee crew and should never harass, abuse or berate the referee crew during or after the match. Please show respect for the learning opportunities that our referee crews are experiencing also.
- c. Parents and spectators should never criticize the coach or referees publicly and should hold their thoughts until after they have properly analyzed the game.
- d. Parents and spectators have a responsibility to learn the laws and rules of the game so that they can understand the games nuances.
- e. Parents and spectators must demonstrate the utmost in sportsmanship and integrity as role models for the youth competing in our league games.

#### 4. Referees

- a. The referee crew are responsible for the safety of the players and coaches during the game. Referees must know the laws of the game and enforce them fairly. They have the responsibility of upholding the laws and spirit of the game. Referees must show respect for the players, coaches and the game itself.
- b. Referees are expected to always maintain the utmost respect for the game.
- c. Referees are expected to conduct themselves honorably at all times and to maintain the dignity of the position.
- d. Referees are expected to always honor an assignment or any other contractual obligation.
- e. Referees are expected to learn the laws of the game and to maintain that knowledge through constant training and game participation.
- f. Referees are expected to strive for maximum teamwork with fellow officials.
- g. Referees are expected to show respect for other referees, coaches and players and to never promote criticism of them.
- h. Referees are expected to be in good physical condition and capable of officiating at a high level.
- i. Referees are expected to be able to control players, coaches and spectators effectively by being courteous and considerate without sacrificing fairness.
- j. Referees are expected to do their utmost to assist fellow officials to better themselves and their work.

k. Referees are expected not to make statements about any game except to clarify an interpretation of the Laws of the Game.

#### 5. Discipline and penalties

- a. The minimum penalty for any red card by any participant in a match shall be one game with additional penalties as decided by the Technical and Rules Committee.
- b. Any parents or spectators that are asked to leave a game shall be dealt with separately by the Technical and Rules Committee and could result in fines and removal from future games.

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# **League Members Allowed by State Population**

		_						<u>Total</u>	# of Clubs	
			ounty / Pop	ulation				<u>Population</u>	Allowed	<u>Colleges in Area</u>
Adair	18,675	Russell	17,497					36,172	1	Lindsey Wilson
Allen	20,210	Simpson	17,538					37,748	1	
Anderson	21,728	Woodford	25,077					46,805	1	
Ballard	8,333	Carlisle	5,034	Hickman	4,754	Fulton	6,252	24,373	1	
Barren	42,631							42,631	1	
Bath	11,802	Montomery	26,902	Nicholas	7,000			45,704	1	
Bell	28,183				,			28,183	1	
Boone	123,316							123,316	1	
Bourbon	19,978	Scott	49,057					69,035	1	Georgetown
Boyd	49,164							49,164	1	
Boyle	28,658	Garrard	16,913					45,571	1	Centre
Bracken	8,494	Harrison	18,624	Pendelton	14,604			41,722	1	
Breathitt	13,635	Knott	16,124					29,759	1	
Breckinridge	20,071	Meade	29,237					49,308	1	
Bullitt	75,896							75,896	1	
Butler	12,840	Hancock	8,677	Ohio	24,075			45,592	1	
Caldwell	12,935	Lyon	8,351	Trigg	14,447			35,733	1	
Calloway	37,655							37,655	1	
Campbell	90,908							90,908	1	
Carroll	10,900	Henry	15,318	Trimble	8,787			35,005	1	
Carter	27,348	Lewis	13,835					41,183	1	Kentucky Christian
Casey	16,082	Lincoln	24,461					40,543	1	
Christian	75,427					•		75,427	1	
Clark	35,787							35,787	1	
Clay	21,556	Leslie	11,170					32,726	1	
Clinton	10,285	Cumberland	6,819	Metcalfe	9,969	Monroe	10,821	37,894	1	
Crittenden	9,280	Union	14,850	Webster	13,583		•	37,713	1	
Daviess	97,897		•		•			97,897	1	Brescia, Ky. Wesleyan
Edmonson	12,071	Grayson	25,964					38,035	1	
Elliot	7,780	Lawrence	15,848	Martin	12,743			36,371	1	
Estill	14,493	Kjackson	13,331	Rockastle	17,006			44,830	1	
Fayette	305,489	•	,		,			305,489	3	Transey, U of K
Fleming	14,560	Mason	17,512	Robertson	2,188			34,260	1	<b>,</b>
Floyd	38,949		,		-,			38,949	1	
Franklin	49,804							49,804	1	
Gallatin	8,479	Grant	15,737	Owen	10,765			34,981	1	
Graves	37,544	314116	20,707	3	,			37,544	1	
Green	11,315	Hart	18,366	Larue	14,151			43,832	1	
Green	11,515	ııdıL	10,300	Laiue	14,1-L			45,054	_	

# **League Members Allowed by State Population**

Greenup	36,707							36,707	1	
Hardin	107,025							107,025	1	
Harlan	28,543							28,543	1	
Henderson	46,513							46,513	1	
Hopkins	46,718	McLean	9,506					56,224	1	
Jefferson	750,828							750,828	5	Bellarmine, Spalding, Sullivan, U of L
Jessamine	49,635							49,635	1	Asbury
Johnson	23,383	Magoffin	13,041					36,424	1	
Kenton	161,711							161,711	1	
Knox	31,735							31,735	1	Union College
Laurel	59,462							59,462	1	Sue Bennett
Lee	7,706	Owsley	4,722	Powell	12,483	Wolfe	7,164	32,075	1	
Letcher	23,952							23,952	1	
Livingston	9,423	Marshall	31,344					40,767	1	
Logan	26,646	Todd	12,651					39,297	1	
McCracken	65,549							65,549	1	
McCreary	18,069	Wayne	20,824					38,893	1	
Madison	84,782							84,782	1	Berea
Marion	20,090	Taylor	24,691					44,781	1	Campbellsville
Menifee	6,220	Morgan	13,668	Rowan	23,447			43,335	1	
Mercer	21,261	Washington	11,833					33,094	1	
Muhlenberg	31,181							31,181	1	
Nelson	44,319							44,319	1	
Oldham	61,412							61,412	1	
Perry	28,241							28,241	1	
Pike	64,178							64,178	1	
Pulaski	63,593							63,593	1	
Shelby	43,614	Spencer	17,416					61,030	1	
Warren	117,110							117,110	1	WKU
Whitley	35,499							35,499	1	
		Criteria for determining number of clubs allowed:						4,371,440	7	· · · · · · · · · · · · · · · · · · ·
		<u>Populat</u>	ion	of teams allov	wed				<del></del>	

No Team

1 Team

1 Team / 100,000 People

1 Team / 150,000 People

0 - 30,000

30,000 - 150,000

150,000 - 300,000

300,000 - 1,000,000